Who knows how accurate this information is, it may be total disinformation or it may be what this mid-level perp *believes* to be the truth. If you are a target and want to mess with the heads of your low-level street perps - it should be fun to drop some of their "slang" words listed in the Glossary at the end of this email (and watch their faces!!!)...

"...I was eventually offered a place in the syndicate. The syndicate was presented to me as a kind of fraternity, a masonic-like mutual profit organization with strong police-like overtones. I was told that I was helping to build a better society. However, I have never been given any of the advancement opportunities I was promised. The "advancement system" of the syndicate is a slippery slope. They make you give up your security priveliges, so eventually all of your communications are watched (which is why I composed this email offline where they can't see me, and sent it via an internet cafe) and you have to attend meeting after meeting of mind-numbing pledges and chants. The premise is that if you sign contracts giving up personal liberties for the group, and you are genuinely innocent, then you will be promoted. I have only been promoted once, to the rank of manager, and I don't feel as if it is a rewarding experience.

Worse, you are never allowed to leave because they think you will give away secrets. Leaving is only permissible with a special contract that permits the syndicate to destroy your credibility (usually they make sure that the most attention any secrets that you reveal get is from crackpot UFO magazines, or diagnose you with schizophrenia).

There are other problems. If you have children, you have to send them to education in syndicate owned schools. If you have a wife, you have to report on her, allow her to be spied upon, and be prepared to target her if they decide to turn her into a TI. The official "compensation" policy is that you will get to keep the children if she lodges a divorce. However, you won't get to keep most of her material goods. They only want her to lose in the divorce proceedings so she gets nothing, not so the husband gets anything, so the syndicate takes it back as a tithe.

I suppose I should introduce the syndicate in a little more detail. I'm still not sure precisely what it is trying to do. To everyday citizens, it presents itself as a group trying to monitor terrorists (or any other kind of flavour-of-the-month undesirables like gays/communists/witches) and drive them out. To other people, its a rotary club/chamber of commerce type operation. To others still, the most twisted conspiratorial minds, it is an organization that pulls the strings behind everything. To the puritan, it is a cleansing force. To the deviant, it is a gang of other deviants where everything is permissible. It's the syndicate to everyone, though. I don't know the extent of what it owns.

I do, however, know a great deal about the targeting process. When we get targets, we divide them intom four categories: mercenary, practice, planning, and enemy. Mercenary targets are bought by outside parties. We advertise under a range of guises, from ads by "individuals" claiming to be able to kidnap people, to practical jokers. Some groups, like big corporations and some governments (the government of Xxxxxx pays us to keep some people busy, so do the Xxxxxxs when they have too many people protesting whaling) know fully well what sort of services we do, so we don't really hide them.

We get a lot of money from them, but we can still muster up a fair bit if worst comes to worst. I'm not sure so much about the NWO theory. Maybe the Xxxxxxx count, but you'd be surprised at how much money we can get from crime. I don't mean that we go out robbing people, but we can outsource money from biker gangs/skinheads/drug dealers pretty easily. Our syndicate gets a lot of support from people in rough areas like Xxxxxx and Xxxx's Xxxx. Because there are areas with a lot of people in genuine need, who would leap at the thought of fighting back at the criminals, we can always find allies to pressure the criminal portions of society. Of course, they are only pressuring them into giving us money, but it's a pretty cozy arrangement.

The second type of target is the practice target. We use them to train mobs. The targets don't actually change, because we don't want TOO many people fighting back at us. But we do rotate trainees between practice targets. This stops the person seeing the same people every time there's a street show.

Then there are planning targets. These are selected by the syndicate for some reason or rather but aren't paid for by mercenaries. You can usually tell the difference between planning and practice targets because they send people with experience after them. They're still chosen by the same people though. The practice ones are of course chosen for their timidity. I don't know how the planning ones are chosen.

Enemy targets are people that decide they've had enough and turn against us. Since they protest and try to foil our plans (which, considering that our jobs are already nervy, is a real pain in the arse), we try to really give them hell. The best way, of course, is through the psychs. My supervisor used to say that the Soviets had it right with Sluggishly Progressing Schizophrenia.

Some people up-top are proposing that we just kill them and have them declared Natural Causes or Accidental by the coroner. It isn't likely to happen, though.

Anyway, I should introduce the main branches of the syndicate. Each branch recruits its own (everybody is a member of one of the branches) instead of people just joining a common pool. This keeps the work separate and stops people from finding stuff out that they shouldn't.

My branch is the Scripting, Observation, and Execution Bureau (or "The Theatre" as it is popularly known). By execution, I mean the execution of orders, not the other kind. We do the work that the majority of people with any knowledge of gang stalking will be familiar with: pestering and scripting minor incidents.

The Theatre is actually divided into two sub-branches: Scripting Orchestration Officers (or "playwrights" as they call themselves) and Field Officers (or "thespians" as we call ourselves).

We have the most variety in our recruits. Popular sources are the police, the fire department, the zoo, and technicians of any kind. But we recruit from all places. Most members are neighborhood watch types (not official Neighborhood Watch, but "concerned people"). Ironically, we make sure that we do a lot of good, just to get some credibility.

Then there is the Bureau of Authority ("The Moneybags"). They don't actually control the syndicate, but they have all the right jobs and connections. So, a judge might have control over the judicial process, but he will answer to a superior in the syndicate. Psychiatrists belong here too.

The Moneybags are so-called because they raise a lot of the money. It would be suspicious if big corporations funded groups like this, but they can invest money into front- groups. And the majority of the syndicate's work is done through completely legitimate fronts. We can tap phone lines and access people's records from behind government agencies. Usually, these are the guys that go after Enemy Targets. Normally, harrassment is organized under several "action policies". If a target isn't an enemy, a standard policy is enforced. Low level organizers (the aforementioned "playwrights") play around with the target for a while and rotate crews.

When a target is an "enemy", the policy doesn't immediately change, but orders filter down from high level organizers (usually the Supreme Council) which direct 'Thespians' to provoke the target or a similar action, and Moneybags to crack down on them once they get in the way of the system. This is called Mincing, because the thespians lure the "meat" (by making it complain or fight back) into the "mincer".

The Bureau also protects members of the syndicate. Normally, in a court case/psych examination or similar situation where a syndicate member is at the mercy of a moneybag, a special order arrives from above telling the moneybag to take it easy on the guy and let him off scott free. The order is always printed in blue, on fancy cherry-blossom paper, but in a very official border/font.

"Cherrying" is the name for this secret process. The Bureau of Authority has a very organized system of lawyers, judges, medical officers, etc. Whenever you're committing a crime for the good of the syndicate, you must always report your location. Then they send Cousin Nancy (this is an affectionate term for the police in the employment of the syndicate that they send to arrest you instead of non-syndicate cops, so you can go straight through the appropriate channels without anything suspicious being seen) to tail you and "arrest" you the moment somebody calls 911.

They all follow a minimalist strategy though. For example, the mayor of Xxxxx isn't a member of the syndicate. But several of his advisors and aides are. This way we can get laws passed in a discreet manner, and if a high-profile figure is targeted, our hold on an organization doesn't loosen. We try to arrange elections of mayors that aren't too headstrong. Though the government is mainly used as a minor nuisance. We prefer the courts for most activities.

The Bureau of Technology (Field), BoT(F) is the group in charge of the electrical equipment. They work alongside us thespians and "gaffer" the targets by giving them the usual fatigue/headaches/medical problems. They can also destroy equipment, screw up televisions, the works. I think they are particuarly sadistic.

Different crews use different Techs, but they're all unpleasant. The incapacitators come in a lot of different forms. There are ones that come as a lightbulb that slowly gives people eye-strain and makes them tired. You can fit some in computer/TV monitors and the glare irritates people.

I've heard they're even building fridge magnets with electronic devices in them. That isn't the extent of the BoT(F)'s machinery.

They manufacture pills that can cause deformities in the womb, as well as miscarriage and give them to women in their food. They can fake HIV/AIDS so the test shows up positive the first time, but subsequent tests show that it was a false positive. This faux-HIV can be put in the target's food. They usually give the target a few health scares, but they don't like to physically hurt anyone.

One Field Tech I knew had a penchant for giving people Syphillis. They could treat it easily enough with pennicillin (and the syndicate always made sure that it would be diagnosed on time), but it showed up on the targets' permanent records for medical treatment. They also conduct extensive testing without the target's knowledge.

One TI we were monitoring was found to have a malignant tumor in his head (not our doing). He wasn't experiencing any of the symptoms, so we gave him some through the incapacitators and had a few of his friends warn him about cancer. He had a test done, and just for fun, we had the doctor tell him how dangerous it could be and how he could die soon. We gave him a six month waiting period and told him that by then the tumor could progress so far that it could never be removed. That's a lie, of course. Our BoT(F) had it out in a jiffy by sending one of their brain surgeons to do the job, but it's the fear that counts.

The Bureau of Technology (Communications) monitors the target's phone calls, emails, and absolutely everything else. They tend to recruit from the national archives, census takers office, records office, credit card companies, medicare, insurance, etc. They are the logistics branch. As I said, most of the syndicate's work is done from within legitimate areas.

What the BoT(C) does (very often) is send a "receptionist applicant" over to a credit card company or government agency pretending she knows nothing about hacking computers or accessing records. We pull a few strings and she's in. She then steals information while nobody is looking. A few old-timers like to have 100% control over the "records farm" but most prefer the minimalist approach. This is the bureau that gives out information and orders to everybody else, and also acts as a communications post for the whole syndicate.

The Supreme Council delivers orders through them. Outside orders are also taken in through the BoT(C), which advertises as a mercenary group through certain channels.

The Bureau of Alliances, or "trading partners" handles our allies. As far as I know, the syndicate is Xxxxxxan only. The only other gang stalking group in this country is a West Xxxxxxxan organization called the confederacy. Very often they try to move into the xxxxx xxxxx so we have to hold them back, diplomatically or otherwise. However, we have contracts with Xxxxxxan groups whereby we handle their targets when they move into Xxxxxx. The same with the Xxxxan groups and the confederacy. The other groups pay for their targets to be "handled" while they travel here. We make millions of dollars this way.

Finally, the Supreme Council controls the entire operation. I have no idea who they are, except that they have a fancy name instead of being a Bureau. They do not recruit their own men. They promote from the other departments.

Most of them seem to be wealthy individuals with inheritances that manage to maintain their fortunes from investments. Not one is a CEO, Judge, or Politician. They are all just old money family types that live in the Xxxxxx Xxxxx and seem unusually lucky with their money (no doubt through insider trading).

Despite this, they have a lot of spiffy technology. They have a kind of reverse incapacitator that improves their health and increases their performance. Most of them look incredibly young for their age. We don't see them much, though. Often, an audience with one of them is a kind of reward for good service.

There are also ranks in our syndicate. The lowest members are pawns. They're not technically members, because there's no permanent service contract and they don't know they're working for us. They take orders from us but they're not expected to attend meetings. We call our pawns "concerned citizens", the Authority bureau has "office boys" or "secretaries", the BoT(F) has "lab rats" (who very often are paid volunteers for experiments, or people who don't know what they're testing), the BoT(C) has "spelunkers", the BoA has "travel agents".

Unfortunately, we're not obligated to give protection to any of these people. So, we can give a vet an order to put down a dog, without telling him that it isn't consented to by the owner, and he will do the job and get sued without us giving him legal protection. A lot of our street theater is done by people that don't even know they're part of a syndicate. They think they're a grass roots movement and don't know that there are other people harrassing the target.

The BoT(C) recruits people that think they're joining l33t hacker groups on the internet, or people that think that they're just following orders from the archives. The BoT(F) does 80% of its research atn legitimate agencies like Xxxxxx's XXXXX and its drug companies. The task of pawns is to think that what they're doing is either normal and routine, or criminal in an individual isolated manner.

Recruits, however, are aware of a conspiracy. However, they still remain at a misinformed level. We simultaneously maintain teams of "religious" actors and "punk" actors. A person might join us thinking he's going to clean up the community. Another person might join us thinking he's going to cause trouble and anarchy. And they can go about their merry ways.

We even deliver information to them in different ways. To the religious ones, it's wrapped up in prophecy and revelation. To the punks, it's given a communist candy coating. However, they're all aware that the group is large.

They're also aware of a mutual benefit aspect to the operation. Only greedy un-idealistic people get beyond the recruit rank.

All the Bureaus wrap themselves up in different colours. The Moneybags pretend to be a secret club for the elite (and many of them are indeed quite powerful and wealthy, second only to the Supreme Council). The BoT(F) claims to be a "humane" research agency, or a means by which scientists can resist corporate greed, though it still attracts deviants. The BoT(C) is conspiratorially minded, and pretends to be a group searching for the 'secrets of the illuminati' or the illuminati themselves. The BoA claims to be a contract agency, traveller's club, or accounting firm.

Recruits perform tasks that they know are illegal, or immoral, but they still generally believe that they're doing it for a reason.

Managers like me come above the recruits and do some actual organization, whether leading a crew to a street theater match or planning an attack. Generally, managers know everything about the syndicate except what its goal is. Most are greedy enough to accept that it isn't a morally motivated group. We also engage in communication with other Bureaus to co-ordinate our activites.

Different terms are used for different MOs.

The Theater has "Playwrights" and "Leading Roles". The moneybags have "Success Stories". The BoT(F) has "Research Directors". The BoT(C) has "Information Awareness Officers". The BoA has "Arrangers".

Finally, a rare few are promoted to the Supreme Council.

## **GLOSSARY OF TERMS** (both coloquial and official):

Contract: A TI or Target. This is the official term. Used as "Enemy Contract" or "Planning Contract". Enemy contract is often referred to as "hostile contract".

CHERRYING: Getting out of a legal tangle through the syndicate's intervention.

NIPPLE-KISSER: a 'deviant' recruit, recruited because of a desire for sadism.

HOLY POLY: a 'religious' puritan recruit.

THE EFFECT: the fact that greedy and sadistic recruits are selected for managing jobs more readily than anybody with integrity.

FBG (fertile breeding ground): a crew of nipple-kissers, based on the idea that they are a fertile breeding ground for future managers.

MINCING: Luring a target into the legal system.

DEFACING: making faces at a contract, or otherwise intimidating them.

XXXXXX XXXXX SYNDROME: having a target so socially unpredictable and badly-off that you can't really think of many ways to make their life much worse.

RAINBOW SHOCK: the fact that you have to act nice to the rest of the public immediately after you've stopped defacing a contract.

BREAK-A-LEG JOB: a particuarly hostile attack against a contract, or a plan which involves appoaching the target and talking to them.

SAKURAKAI: a crew that is particuarly overt in its stalking and gets caught too often. In other words, it has to be cherried all the time.

CREW: A unit of recruits and pawns under a single MO. In other words, a group of gang stalkers.

ZAPPERATING: using electronic devices to affect the health of a target.

XXXXXXX XXXXX: rhyming slang. for big mistake, roughly means "we shouldn't have used this method".

UNCHAINED, UNCOVERED: authorities that are not pawns or recruits.

COVERED: A member of the public that is under the control of the syndicate (as a pawn).

PUBLIC FACE: A recruit or manager's official life outside of the syndicate.

PRIVATE LIFE: a syndicate member's activities with the syndicate.

INCAPACITATOR: a device that affects the sleeping patterns/ stress/fatigue/headaches of a contract.

VOODOO: the means of acting hostile to a target (pointing, staring, etc).

LOMOSEXUAL: a syndicate member with a knack for photography. ("There's a lomo in every crew!")

NYUNKIA: (Not Your Usual Nipple-Kissing Incapacitator Asshole), the "yu" is pronounced as the "oo" in 'moon'. refers to a particuarly sadistic or deviant BoT(F) member.

BONER: another word for an enemy target.

YELLOW MEAT: criminals, as opposed to "concerned citizens". refers to criminals recruited into the syndicate.

XXXXXXXX (verb): to Xxxxxx somebody is to run them over or chase them with a car.

GIGOLO-BOP: to make sexual advances to an unattractive target, term mainly used by "nipple kisser" deviants.

CANCELLING: causing a miscarriage.

CRASH TEST DUMMY: a practice target.

HANG-JOB: the experience of having a target that one has enjoyed tormenting suddenly commit suicide. Term used mainly by nipple kissers/nyunkias.

COUSIN NANCY: a police unit sent to tail a crew and arrest them before an unchained police unit can do it.

XXXXXX NECKTIE: a death threat made with no intention of it being carried out.

GENERAL LEEING: randomly chasing after a target and threatning to rape them before immediately running away.

XXXX'S LAW: a police department that is thoroughly under the syndicate's control.

THE GOOD OLD GANG AT THE OFFICE: the Syndicate.

SHALLOW THROAT: see NYUNKIA

CLITWEED: see NYUNKIA

DEJA VOOOO: doing the same skit over and over again.

I hope this glossary is of help. If you have any questions, please reply.

Xxxxxxxx"

Personally, I think the entire structure described above is basically comprised of wanna-be's and rejects with a burning desire to be part of a group which exerts control over others; something they've most likely never experienced before. These followers with below-average intelligence are cleverly brainwashed into believing they are secret operatives or undercover agents of some covert "syndicate", but in reality are simply very low cost (or even free) street-level labor for our various law enforcement & intelligence agencies. Essentially, they are just puppets on a string.

But who knows... it's just a wild guess.